

TEACHING CALCULUS COHERENTLY



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- I: Coherent Calculus
- II: Vector Calculus Bridge Project
- III: ConcepTests
- IV: Calculus Concept Inventory

Coherent Calculus

co-her-ent:

logically or aesthetically ordered

cal-cu-lus:

a method of computation *in a special notation*

A Radical View of Calculus

- The central idea in calculus is not the limit.
- The central idea of derivatives is not slope.
- The central idea of integrals is not area.
- The central idea of curves and surfaces is not parameterization.
- The central representation of a function is not its graph.

A Radical View of Calculus

- The central idea in calculus is the differential.
- The central idea of derivatives is rate of change.
- The central idea of integrals is total amount.
- The central idea of curves and surfaces is “use what you know”.
- The central representation of a function is data attached to the domain.

Coherent Calculus

coherent:

logically or aesthetically ordered

calculus:

a method of computation in a special notation

differential calculus:

a branch of mathematics concerned chiefly with the study of the rate of change of functions with respect to their variables especially through the use of derivatives *and differentials*

Differentials

$$df = \frac{df}{dx} dx$$

- Shorthand for limit argument
- Nonstandard analysis (hyperreal numbers)
- Smooth infinitesimal analysis
- Differential forms

“Differentials of *variables*”

not

“Differentials of *functions*”!

Differentials

$$d(u + cv) = du + c dv$$

$$d(uv) = u dv + v du$$

$$d(u^n) = nu^{n-1} du$$

$$d(e^u) = e^u du$$

$$d(\sin u) = \cos u du$$

$$d(\cos u) = -\sin u du$$

$$d(\ln u) = \frac{1}{u} du$$

Derivatives

Derivatives:

$$\frac{d}{du} \sin u = \frac{d \sin u}{du} = \cos u$$

Chain rule:

$$\frac{d}{dx} \sin u = \frac{d \sin u}{dx} = \frac{d \sin u}{du} \frac{du}{dx} = \cos u \frac{du}{dx}$$

Inverse functions:

$$\frac{d}{du} \ln u = \frac{d}{du} q = \frac{dq}{du} = \frac{1}{du/dq} = \frac{1}{de^q/dq} = \frac{1}{e^q} = \frac{1}{u}$$

Derivatives

Instead of:

- chain rule
- related rates
- implicit differentiation
- derivatives of inverse functions
- difficulties of interpretation (units!)

One coherent idea:

“Zap equations with d ”

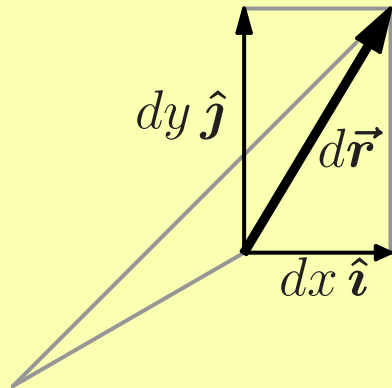
Vector Calculus Bridge Project

- **Differentials** (*Use what you know!*)
- **Multiple representations**
- **Symmetry** (*adapted bases, coordinates*)
- **Geometry** (*vectors, div, grad, curl*)

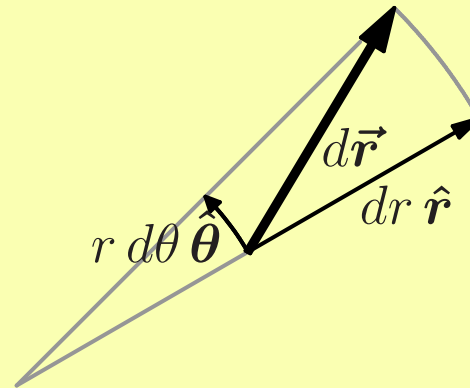
- Small group activities
- Instructor's guide (in preparation)

<http://www.math.oregonstate.edu/bridge>

Vector Differentials ($d\vec{r}$)



$$d\vec{r} = dx \hat{i} + dy \hat{j}$$



$$d\vec{r} = dr \hat{r} + r d\theta \hat{\theta}$$

$$ds = |d\vec{r}|$$

$$d\vec{S} = d\vec{r}_1 \times d\vec{r}_2$$

$$dS = |d\vec{r}_1 \times d\vec{r}_2|$$

$$dV = (d\vec{r}_1 \times d\vec{r}_2) \cdot d\vec{r}_3$$

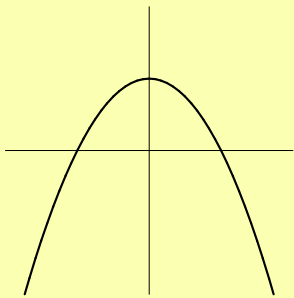
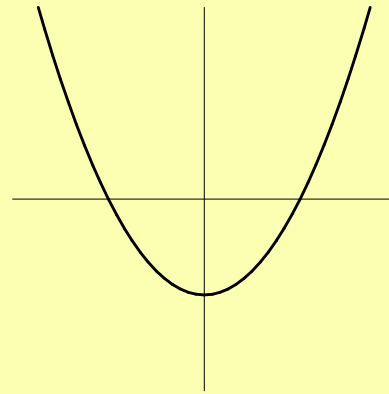
$$df = \vec{\nabla} f \cdot d\vec{r}$$

ConceptTests

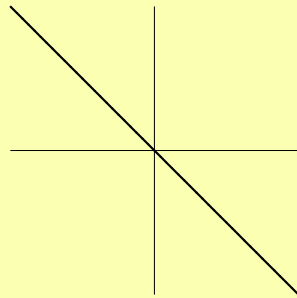
- conceptual multiple-choice questions
- Eric Mazur
- <http://math.arizona.edu/~lomen/concepttests.html>
- Focus on a single concept
- Can't be solved using equations
- Have good multiple-choice answers
- Are clearly worded
- Are of intermediate difficulty

ConceptTest Example

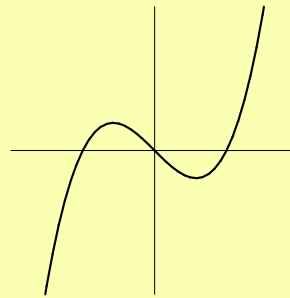
Which of the graphs below could represent the derivative of the function graphed at the right?



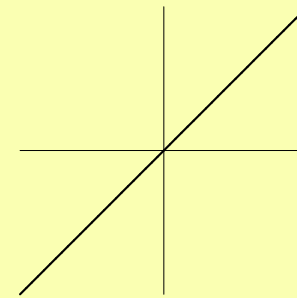
A



B



C



D

Calculus Concept Inventory

- pretest/posttest
- measures conceptual understanding
- Jerome Epstein
- modeled on Force Concept Inventory

Example:

If a number very close to zero is divided by another number very close (but not equal) to zero, the result

- (a) must be a number very close to zero
- (b) must be a number close to one
- (c) could be any number
- (d) might not be a number at all.

Normalized Gain

$$\text{normalized gain} = \frac{\text{gain}}{\text{possible gain}}$$

- Traditional lectures: 15–20%
- Active engagement: 30%

OSU:

- 7 sections under 20%
- 1 section @ 30%
- Made heavy use of ConcepTests
- Wasn't mine...

SUMMARY

Active engagement is essential.

Concepts matter.

Coherence is nice.

Start

Close

Exit